

3D tomographic reconstruction of light emission density of plasma in the PROTO-SPHERA experiment

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Abstract

We apply a method to reconstruct 3D density functions based on a corollary of the 3D Fourier slice theorem. This corollary, proved here in its general form, links the projections of a 3D density function onto planes to the 3D Fourier transform of the density function itself. By performing a coordinate transformation and calculating the 3D inverse Fourier transform, we directly solve the inverse problem of reconstructing the density function from its projections. This method is used to represent the visible light emission density distribution of magnetically confined plasma, based on experimental data collected by ENEA for the PROTO-SPHERA project. Emissions from Helium and Hydrogen plasma are captured by cameras arranged in cylindrical symmetry. The technique allows observation of the self-organization process of a plasma torus around a centerpost, confirming theoretical predictions, and enables visualization of plasma cross-sections, revealing its internal organization and emission spectrum.

Keywords: 3D image reconstruction, magnetically confined plasma, nuclear fusion, monitoring

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1. Introduction

Tomographic computed (CT) imaging or scanning is a technique of data treatment which enables visualization of the inner part of objects instead of making real cuts. This has obvious and important applications in the medical field, as well as in the nondestructive monitoring of structures and industrial processes. CT requires the solution of an inverse problem, which can be formulated as follows: given the knowledge of some data called projections, reconstruct the spatial distribution of a density function $f(x, y, x)$ which represents some property (for instance mass density) of an object in the 3D space. Projections are obtained by illuminating the object with stimuli which produce a measurable response, which is measured on the object boundary. Projections are, in practice, a sort of shade that the function $f(x, y, x)$ projects onto lines, or planes. The mathematical demonstration that a density function could be reproduced from an infinite set of its projections was provided by the mathematician J. Radon [31] at the beginning of last century. However, it is quite remarkable that reconstruction of images from projections was not attempted until 1940. In 1972, Hounsfield [19] proposed the first method that allowed to image plane slices of the internal structure of a human body using X-rays projections. The Nobel prize in physiology and medicine in 1979 awarded to Hounsfield and Cormack [7] for their work on the initial computed tomography device signifies the importance that this technique has in the medical field. Since then, the use of computed tomography was extended to a wide number of industrial applications [9], among which food industry [32], materials science [26], and geosciences [6].

Medical and industrial computed tomography is based on the same underlying principles but differs in the acquisition system layout, as well as in the stimulus that is used to obtain the projections, which is X-rays in medical CT, but can also be another physical source. In fact, the reflected or transmitted signal of any source which produces a measurable response of the scanned object can be used. The feasibility of using ultrasounds [22, 20, 23], the photo elastic effect [37], or even ground-penetrating radar emitting microwaves [1] has been proved to be effective to visualize internal patterns of objects. Different sources interact with different properties, which can include, besides mass density, electrical, acoustic, and electromagnetic prop-

erties of materials and tissues. For instance, in nuclear medicine, the interest is focused on reconstructing a cross-sectional image of radioactive isotope distributions within the human body [11], while in magnetic resonance the magnetic properties of the object is reconstructed [14]. The photelastic effect instead was used to determine the plane stress distribution in an optical fiber [29]. The main difference between the mentioned sources is that some of them are non-diffracting, like X-rays, which travel in straight lines [4], while some others are diffracting, like ultrasounds, that is, they are scattered in all directions, resulting in a more complex inverse problem [21].

To convert the measured response data into an image, appropriate processing is necessary. The most popular algorithms that are in use can be classified into two major categories, which are iterative and analytical methods [18]. Iterative reconstruction algorithms employ a model to predict the measured data from an initial estimate and then refine the image estimate to better fit the measured data. This process is repeated iteratively until the image quality meets a predetermined standard or until further iterations do not significantly change the image [33, 34]. Starting from the Algebraic Reconstruction Technique (ART) [16], research continues to evolve with refinements and developments, such as the customized Simultaneous Algebraic Reconstruction Technique (SART) [12], and the Simultaneous Iterative Reconstruction Technique (SIRT) [38]. Analytical algorithms are based on mathematical models and explicit formulas that directly compute the image from the acquired projection data. They can be further categorized into two groups: the direct or Fourier-Transform-based methods [39, 17] and the Back-Projection-based algorithms, like Simple Back Projection (SBP), Linear Back Projection (LBP) and Filtered Back Projection (FBP) [28, 38]. Fourier-Transform-based algorithms rely on the relationship between the Fourier transform of the image and the Fourier transform of its projections. More specifically, projections are obtained using Radon transforms [21], that is by computing line integrals of the density function. A more detailed discussion of the literature on the classification of CT algorithms is beyond the scope of this paper. The interested reader can consult [23, 10] for a more exhaustive presentation of the matter.

Traditionally, and up to the present day [25, 13], CT 3D scans have been obtained by assembling a stack of 2D images. In the classical tomographic approach, the 3D image is reconstructed by assembling slices of images deriving from a 2D setting of the problem of image reconstruction on several parallel planes. To do so, the Fourier slice theorem in 2D is employed, which

connects the Fourier transform of the Radon transform to the 2D Fourier transform of the image itself. Despite a n th-dimension formulation of the Radon transform was provided by Radon himself, to the best of our knowledge, applications of the 3D Radon transform are limited in the literature. In most of the cases, for the analytical reconstruction, the 3D Fourier slice theorem [5] is applied in the form connecting 1D Fourier transforms of line subsets of the 3D Radon transform [36, 40, 35], with applications also to image-recognition problems [8]. The sole reference that can be found in the literature employing the connection between 2D Fourier transforms of plane projections with central slices of the 3D Fourier volume, is the work by Zosso et al. [40], where the necessary corollary is formulated and the resulting method is employed to track bone movements in stereoscopic X-ray image series of a knee joint.

Here, we employ the imaging technique based on the corollary to Fourier slice theorem in 3D formulated by [40], but demonstrate it for the more general case of arbitrary angles. By calculating 3D inverse Fourier transforms of 2D Fourier transforms of plane projections, the 3D image of the scanned object can be reconstructed. This technique is fairly general and applies to the interpretation of the different data, ranging from structural and material inspection to biological and physical phenomena. The 3D approach is particularly useful in the case under investigation, where the projections are given by a set of digital camera pictures, which will be considered as the discrete 3D Radon transforms of the visible light emission. We develop an algorithm of image reconstruction and apply it to the 3D reconstruction of the light emission density of magnetically confined Helium and Hydrogen plasma. Data was recorded during the deployment of the PROTO-SHPERA experiment [2], which took place at ENEA (Italian National Agency for New Technologies, Energy and Sustainable Development) laboratories in Frascati, Italy. During the experiment, the plasma emits photons, which light is captured by six cameras arranged with cylindrical symmetry. The PROTO-SHPERA experiment is an innovative magnetic confinement plasma experiment for controlled thermonuclear fusion research, whose aim is to form a plasma torus not around a metal centerpost, as in tokamaks, but around a plasma centerpost.

This paper is organized into two sections: Section 2 describes the proposed method for image reconstruction, and Section 3 reports the experimental results. In Subsection 2.1, the 3D continuous Radon transform is recalled, then in Subsection 2.2 the lemma of the Fourier slice theorem that is at the

base of the image reconstruction method employed is proved. In Subsection 2.3 proof of the effectiveness of the reconstruction method is provided by using numerical data. Subsection 3.1 describes the PROTO-SPHERA experiments, and Subsection 3.2 illustrates how the tomographic reconstruction enabled to prove the sustainment of the plasma torus around the centerpost and provided further useful information on the dynamics of confined plasma.

2. Analytical direct 3D image reconstruction

2.1. 3D continuous Radon Transform

For simplicity's sake, the 2D Radon transform is first introduced. Let us consider a plane object - or a slice of a 3D object - with density function $f(x, y)$ (Figure 1). Its projections onto a line inclined by an angle θ with respect to the x axis are obtained by integrating $f(x, y)$ on the set of parallel lines (rays) that are inclined by an angle $\theta + \pi/2$ with respect to the x axis and at a distance t from the origin of the coordinate system (bold line in 1). The equation of a ray is:

$$t = x \cos\theta + y \sin\theta. \quad (1)$$

The projection of the function $f(x, y)$ is then defined as:

$$p(\theta, t) = \int_{-\infty}^{\infty} \int_{-\infty}^{\infty} f(x, y) \delta(x \cos\theta + y \sin\theta - t) dx dy, \quad (2)$$

where δ is the Dirac's delta function. Equation (2) represents the 2D continuous Radon transform $[\mathcal{R}_2 f](\theta, t)$ of the function f , which is depicted schematically in Figure 1 by the blue curve subtending the sky blue area. It is often preferred to integrate in the rotated coordinate system (t, s) , where the projection can be written as:

$$p(\theta, t) = \int_{-\infty}^{\infty} f(t, s) ds. \quad (3)$$

Geometrically, the continuous 2D Radon transform maps a function in $\mathbb{R}^2$ into the set of its line integrals in $\mathbb{R}^2$. The reconstructed image function $f(x, y)$ is formally obtained by inverting the Radon transform:

$$f(x, y) = [\mathcal{R}_2^{-1} p](\theta, t). \quad (4)$$

Let us now consider a 3D object with density function $f(x, y, z)$ (Figure 2). Its projections are obtained by integrating $f(x, y, z)$ on the plane Σ that is orthogonal to the versor $\boldsymbol{\alpha}$ and at a distance d from the origin of the coordinate system. The versor has direction cosines $\boldsymbol{\alpha} = (\cos\theta \cos\phi, \sin\theta \cos\phi, \sin\phi)^T$, where ϕ is the angle that $\boldsymbol{\alpha}$ forms with the z axis, and θ is the angle that the projection of $\boldsymbol{\alpha}$ onto the xy plane forms with the x axis. The equation of a plane orthogonal to $\boldsymbol{\alpha}$ and at a distance d from the origin is:

$$d = x \cos\theta \cos\phi + y \sin\theta \cos\phi + z \sin\phi. \quad (5)$$

In an analogy with Equation (2), the projection of the function $f(x, y, z)$ associated with the couple $(\boldsymbol{\alpha}, d)$ is then defined as:

$$p(\boldsymbol{\alpha}, d) = \int_{-\infty}^{\infty} \int_{-\infty}^{\infty} \int_{-\infty}^{\infty} f(x, y, z) \delta(x \cos\theta \cos\phi + y \sin\theta \cos\phi + z \sin\phi - d) dx dy dz. \quad (6)$$

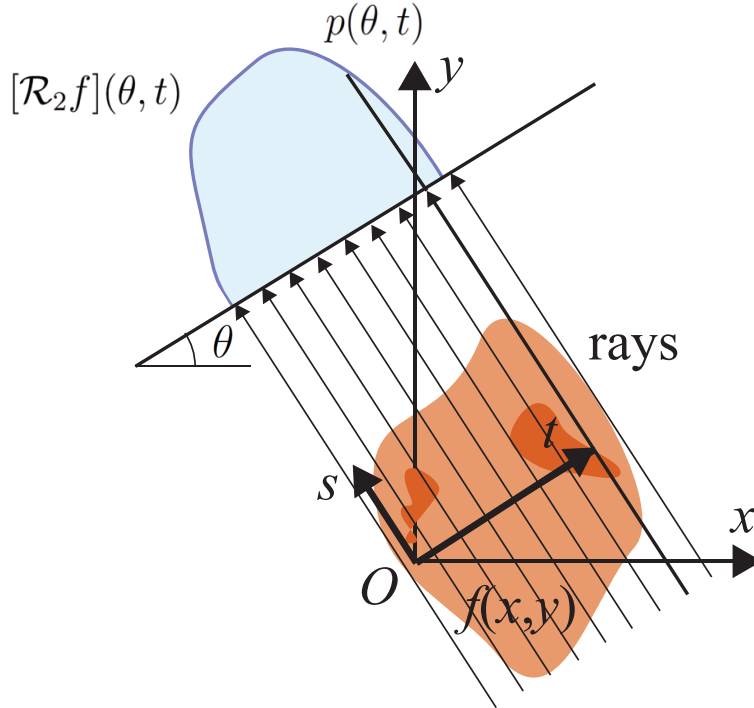


Figure 1: Projection of a plane density function onto a line.

145 The area over which the previous integral is computed is included in the
 146 dashed line in Figure 2. Equation (6) represents the 3D continuous Radon
 147 transform $[\mathcal{R}_3 f](\alpha, t)$ of the function f . Geometrically, the continuous 3D
 148 Radon transform maps a function in $\mathbb{R}^3$ into the set of its plane integrals
 149 in $\mathbb{R}^3$. The reconstructed image function $f(x, y, z)$ is formally obtained by
 150 inverting the Radon transform:

$$f(x, y, z) = [\mathcal{R}_3^{-1} p](\alpha, d). \quad (7)$$

151 It is important to note that in real applications we won't be dealing with plane
 152 integrals. In fact, $\mathcal{R}_3$ can be obtained by computing the $\mathcal{R}_2$ of the intersection
 153 between f and the plane Σ , and then integrating over lines orthogonal to the
 154 rays, which are displayed in Figure 3 as yellow lines. The line integrals are
 155 much easier to be obtained in practical measurements. They correspond
 156 to X-ray projections taken from different angles, or, in the present case, to
 157 pictures taken from different cameras.

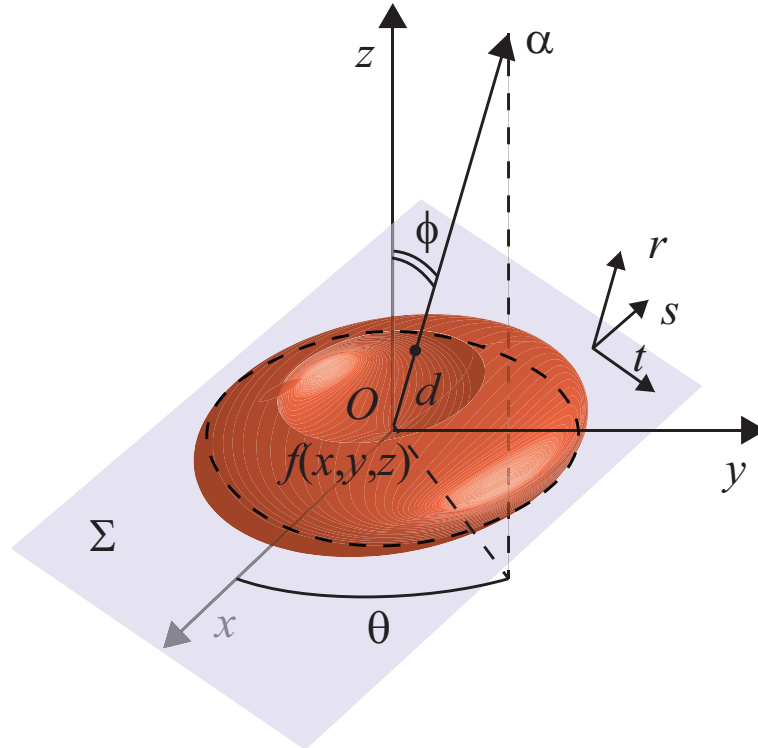


Figure 2: Projection of a 3D density function onto a plane.

158 Let us assume that the integration is carried out in the rotated coordinate
 159 system (t, s, r) , whose axes t and s coincide with the tangent lines to the
 160 parallels and meridians, respectively, of an imaginary sphere centered in the
 161 origin of the system of coordinates, at the point of intersection between the
 162 sphere and the versor α , with the orientation of the r axis coinciding with
 163 that of α (Figure 3, upper left). The transformation of coordinates from
 164 (x, y, z) to (t, s, r) can be written as:

$$\begin{bmatrix} t \\ s \\ r \end{bmatrix} = \begin{bmatrix} \cos\phi & 0 & \sin\phi \\ 0 & 1 & 0 \\ \sin\phi & 0 & \cos\phi \end{bmatrix} \begin{bmatrix} \cos\theta & \sin\theta & 0 \\ -\sin\theta & \cos\theta & 0 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} x \\ y \\ z \end{bmatrix} \quad (8)$$

165 Moreover, the distance d can be expressed in the (t, s, r) system of coordi-
 166 nates as $d = \sqrt{t^2 + r^2}$. The ray integral is then expressed as follows:

$$p(\theta, \phi, t, r) = \int_{-\infty}^{\infty} f(t, s, r) ds. \quad (9)$$

167 The integral $p(\theta, \phi, t, r)$ is in practice a line projection of the 3D function.
 168 The set of all the line projections on the plane (t, r) for given θ and ϕ will
 169 be denoted as $P_{\theta, \phi}$.

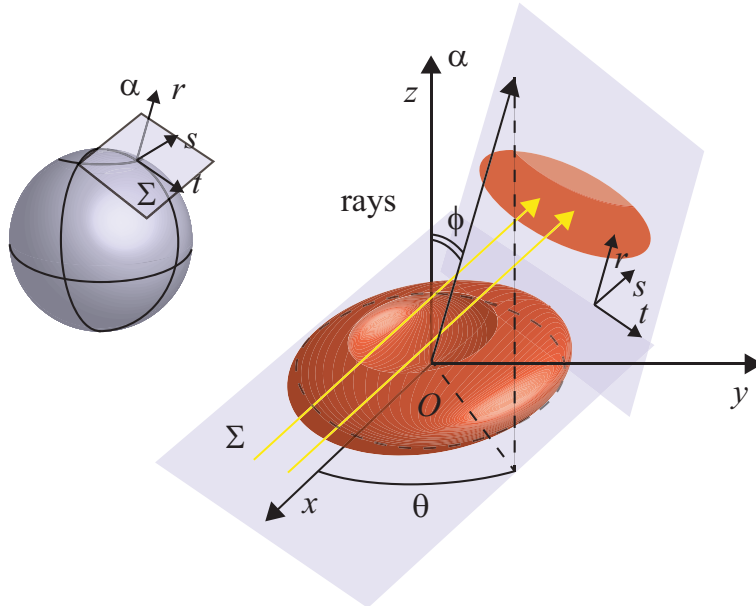


Figure 3: Ray integrals over a 3D function.

170 *2.2. 3D Fourier slice theorem*

171 The extension of the Fourier slice theorem to higher dimensions, enables
172 direct reconstruction of 3D objects. The 3D Fourier Slice Theorem can be
173 stated as follows.

174 **Theorem 1.** *A line slice of the 3D Fourier transform of the function $f(x, y, z)$*
175 *equals the 1D Fourier Transform of the 3D Radon transform $[\mathcal{R}_3 f](\boldsymbol{\alpha}, t)$ at*
176 *the same angle.*

177 For proof, the interested reader can consult [40, 5]. However, the theorem
178 in this form is of little use for practical purposes. A useful corollary can be
179 stated.

180 **Corollary 1.1.** *A plane slice of the 3D Fourier transform of the density func-*
181 *tion $f(x, y, z)$ equals the 2D Fourier Transform of the set of line projections*
182 *at the same angle.*

183 *Proof.* Let us consider the line projection of a 3D density function $P_{\theta, \phi}$, and
184 take its 2D Fourier Transform ($\mathcal{F}_2$):

$$[\mathcal{F}_2 P_{\theta, \phi}](\mu, \nu) = \int_{-\infty}^{\infty} \int_{-\infty}^{\infty} P_{\theta, \phi}(t, r) e^{-2\pi i(\mu t + \nu r)} dt dr, \quad (10)$$

185 where μ and ν are the wavenumbers in the t, r directions, respectively and i
186 is the imaginary unit.

187 By substituting equation (9) into equation (10), we get:

$$[\mathcal{F}_2 P_{\theta, \phi}](\mu, \nu) = \int_{-\infty}^{\infty} \int_{-\infty}^{\infty} \left[\int_{-\infty}^{\infty} f(t, s, r) ds \right] e^{-2\pi i(\mu t + \nu r)} dt dr. \quad (11)$$

188 Based on the transformation (8), the rotated coordinate system (t, s, r) can
189 be converted back into the initial (x, y, z) system:

$$[\mathcal{F}_2 P_{\theta, \phi}](\mu, \nu) = \int_{-\infty}^{\infty} \int_{-\infty}^{\infty} \int_{-\infty}^{\infty} f(x, y, z) e^{-2\pi i k} dx dy dz \quad (12)$$

$$\text{with } k = \mu \cos \phi \cos \theta x + \mu \cos \phi \sin \theta y + \mu \sin \phi z + \nu \sin \phi \cos \theta x + \\ + \nu \sin \phi \sin \theta y + \nu \cos \phi z.$$

190 It is obvious that the right hand side of (12) represents the 3D Fourier Trans-
191 form $\mathcal{F}_3$ of f at wavenumbers $u = \mu \cos \phi \cos \theta + \nu \sin \phi \cos \theta$, $v = \mu \cos \phi \sin \theta +$
192 $\nu \sin \phi \sin \theta$ and $w = \mu \sin \phi + \nu \cos \phi$:

$$[\mathcal{F}_3 f](u, v, w) \int_{-\infty}^{\infty} \int_{-\infty}^{\infty} \int_{-\infty}^{\infty} f(x, y, z) e^{-2\pi i(ux+vy+wz)} dx dy dz, \quad (13)$$

193 which proves the corollary. The quantities u , v and w are wavenumbers in
 194 directions x , y and z , respectively. $\square$

195 The interesting consequence of this corollary is that, given the line pro-
 196 jections, on calculating their 2D Fourier Transform, and then, the inverse 3D
 197 Fourier Transform of the resulting set of 2D Fourier transforms, the original
 198 image is directly reconstructed. The following subsection provides numerical
 199 proof of the effectiveness of the procedure.

200 *2.3. Numerical example of the 3D direct reconstruction*

201 Let us consider an input density function modeled as a cube with a uni-
 202 form density of 0.5, side length of 0.6, and centered at the origin of the
 203 coordinate system (Figure 4a). Inside this cube, two smaller spheres are
 204 embedded: one with a density of 0.3, a radius of 0.1, and centered at coordi-
 205 nates (0.05, 0.05, -0.2); the other with a density of 0.1, a radius of 0.05, and
 206 centered at (-0.1, 0, 0.1). These variations in density are used to verify the
 207 accuracy of the reconstruction method, ensuring it can effectively distinguish
 208 between different density regions. Although the spheres are not visible from
 209 the exterior of the solid cube, Figure 4b illustrates their positions by ren-
 210 dering the cube with partial transparency. It is important to note that for
 211 this numerical example, the theoretical framework developed for continuous
 212 systems in the previous sections has been adapted for use with discrete data.
 213 In this case, we employed a total of $N = 64 \times 64 \times 64$ sampling points, with
 214 64 points along each side of the cube. Additionally, $N_{deg} = 12 \times 12 = 144$
 215 spherical projections were taken, with 12 projections for each angle θ and ϕ .
 216 The angular step size was kept constant over π , set to $\pi/12$.

217 Figures 5a and b provide samples of the spherical projections used for
 218 reconstruction, taken at angles $(\theta, \phi) = (\pi/2, 0)$ and $(2\pi/3, 0)$, respectively.
 219 Note that the color scale extends beyond 0.5 because it represents line inte-
 220 grals of the density function over the entire domain, rather than local values.
 221 Regions of lower density show in fact lower integral values. By combining
 222 a total of 144 two-dimensional Fourier transforms of the spherical projec-
 223 tions and computing their three-dimensional inverse Fourier transform, the
 224 reconstructed density function shown in Figure 6a is obtained, matching the
 225 original function from Figure 4a. Figures 6b, c, and d present cross-sections

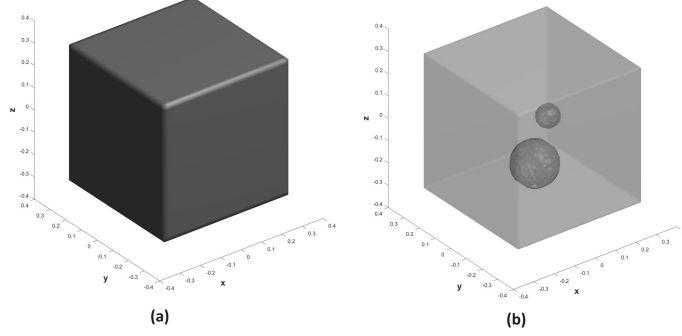


Figure 4: a) 3D density function b) density function made partially transparent to show the embedded spheres.

226 of the reconstructed density function along two vertical planes (b,c) and a
 227 horizontal plane (d) passing through the origin, with the corresponding color
 228 scale. This Figure shows that the embeddes spheres are exactly reproduced
 229 not only in terms of position, but also in terms of density. See in fact that
 230 the large sphere has high density, while the small one low.

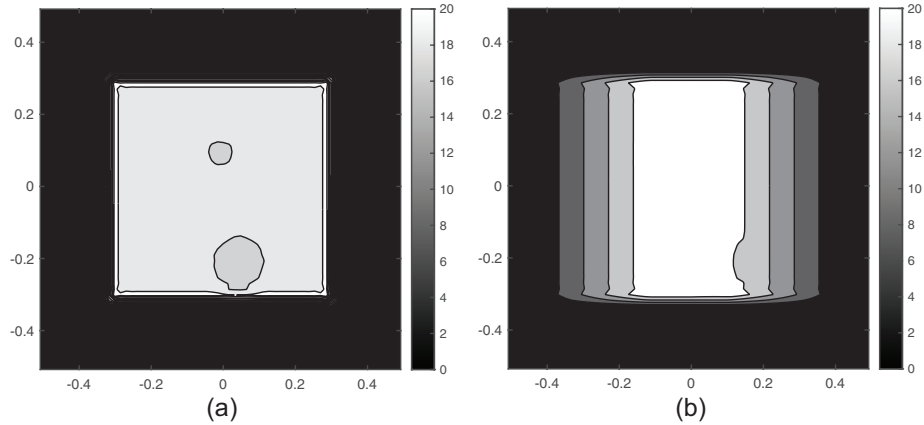


Figure 5: A couple of spherical projections pertaining to angles a) $\theta = \pi/2$, $\phi = 0$ and b) $\theta = 2\pi/3$, $\phi = 0$

231 The previous example was implemented using a large number of projec-
 232 tions. While reducing the number of projections results in a slightly blurred
 233 reconstructed image, even a very limited number of projections still pro-
 234 vides a sufficiently clear reconstruction. This effect is illustrated in Figure

235 7, which shows the reconstructed density function with varying numbers of
 236 projections. The source density function is depicted in Figure 7. It is shaped
 237 as a cube with a unit density, a side length of 0.2, and is centered at the ori-
 238 gin of the coordinate system. A sphere with unit density, a diameter larger
 239 than the cube's side, and centered at the origin, was subtracted from the
 240 density function, causing its volume to intersect with the cube's faces. Al-
 241 though the image quality decreases as the number of projections is reduced,
 242 the shape remains distinctly recognizable even with a very limited number
 243 of projections, as few as 9 (Figure 7d).

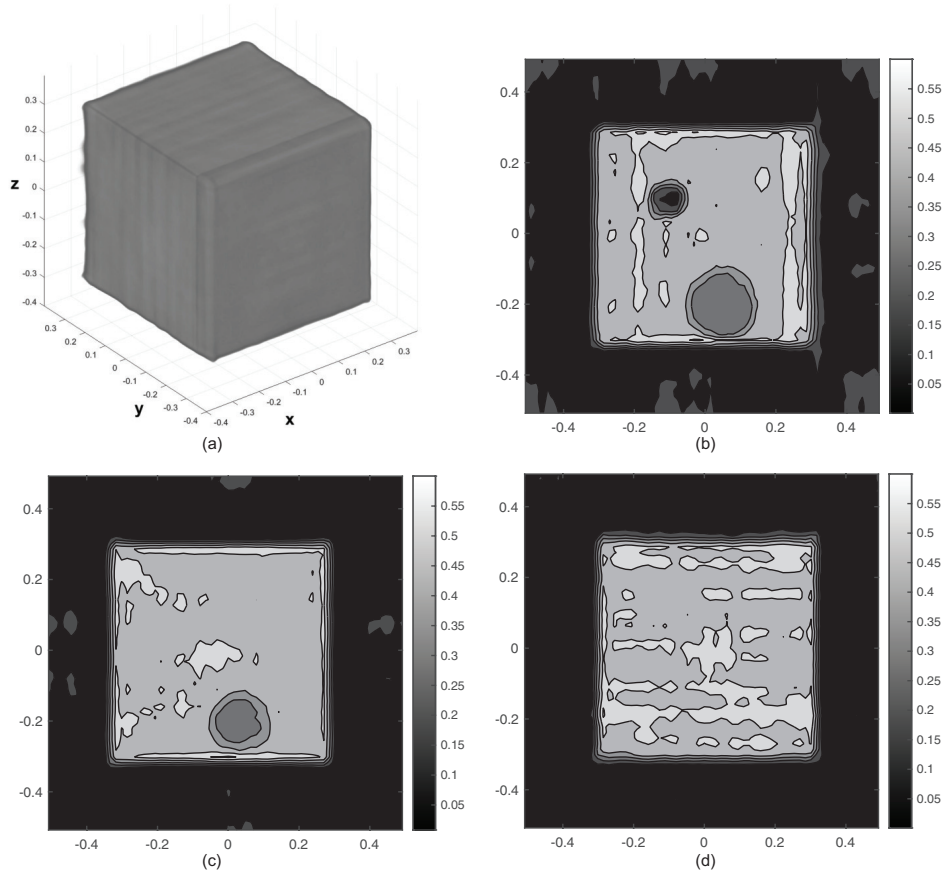


Figure 6: a) Reconstructed image, b) vertical cross section on the xz plane, c) vertical cross section on the yz plane, d) horizontal cross section on the xy plane.

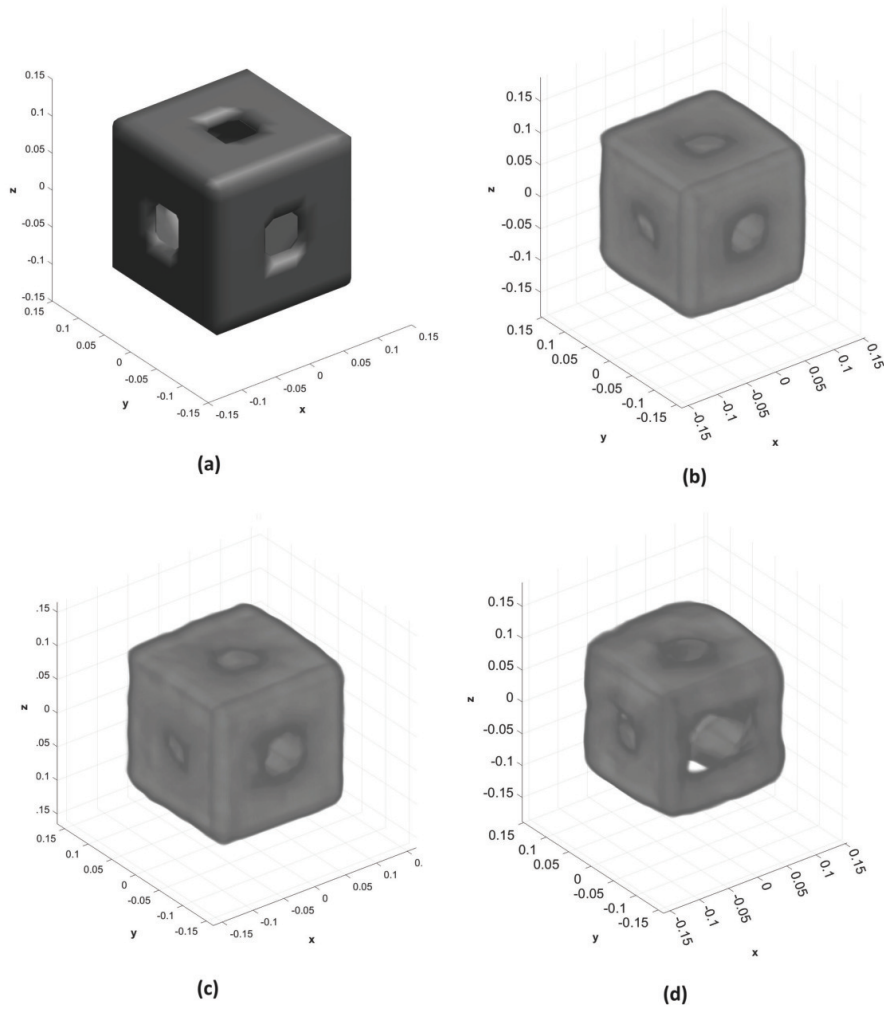


Figure 7: a) Source image and Reconstructed image with b) $12\times$, c) 6×6 and d) 3×3 projections.

3. 3D Reconstruction of light emission density in PROTO-SPHERA experiment

3.1. The PROTO-SPHERA experiment

PROTO-SPHERA (Spherical Plasma for Helicity Relaxation Assessment) is an innovative magnetic confinement plasma experiment aimed at advancing controlled thermonuclear fusion research. Its goal is to form plasma within a confined environment. Unlike tokamaks, where the plasma forms around a metal centerpost, in PROTO-SPHERA, the plasma forms around a plasma centerpost [3, 24, 27]. Tokamaks, the most extensively studied magnetic fusion configurations, have a non-simply connected geometry, where a central post—containing the inner part of the toroidal magnet and the ohmic transformer—connects the plasma torus. The development of simply connected magnetic configurations relevant for fusion would significantly simplify the design of fusion reactors. Additionally, the PROTO-SPHERA experiment seeks to emulate astrophysical plasmas, such as jet and torus structures, in a laboratory setting [2].

Figure 8 shows a schematic of the PROTO-SPHERA experiment, which consists of a transparent cylindrical vacuum chamber measuring 2.5 meters in height and 2.0 meters in diameter. The chamber is equipped with electrodes at the ends and internal poloidal field coils. The operating sequence proceeds as follows: the tungsten filaments of the cathode are heated to 2600°C over 20 seconds, while the current in the poloidal field coils is ramped up to 1875 A. Gas is then introduced through a hollow section in the anode, reaching a pressure of 10^{-2} to 10^{-1} mbar, and a total voltage of 100-350 V is applied between the electrodes. Under these conditions, plasma forms and emits photons.

To study the plasma formation process and the magneto-hydrodynamic phenomena occurring in the experiment, six high-speed cameras are positioned on the equatorial plane of the chamber, spaced 60 degrees apart (Figure 9). Each camera has a resolution of 640x480 pixels and can capture 600 frames per second. Sample images recorded by the cameras at a specific time instant are shown in Figures 10a and 11a for shots with Helium and Hydrogen, respectively.

Combining the data from the cameras with measurements from a Langmuir probe has provided valuable insights into the dynamics of the plasma torus formation, including its size and emission spectrum. Numerous discharges were produced and observed throughout the experimental campaign.

281 The images captured by the six cameras are in fact projections onto
 282 planes of the visible-light emission density, which plays the role of the density
 283 function f (Figures 10a and 11a). For each time instant, exploiting the
 284 corollary of the Fourier Slice Theorem of Section 2, these source images
 285 are 2D-Fourier transformed, then 3D-Fourier inverted to obtain the density
 286 of the visible light emitted by the plasma. The only change with respect
 287 to the procedure described in Section 2.2 is that, given the positioning of
 288 the cameras, the inversion has to be based on a cylindrical set of parallel
 289 projections instead of a spherical set, with ϕ fixed. Figures 10b and 11b
 290 show the reconstructed plasma light emission distribution derived from the
 291 images on the left. It is important to note that the original images contain
 292 three layers of information, corresponding to the RGB color channels. The
 293 reconstructed images in Figures 10b and 11b are false-color representations,
 294 created by combining the RGB channels linearly with the following weighting:
 295 100% Red, 86% Green, and 25% Blue [2].

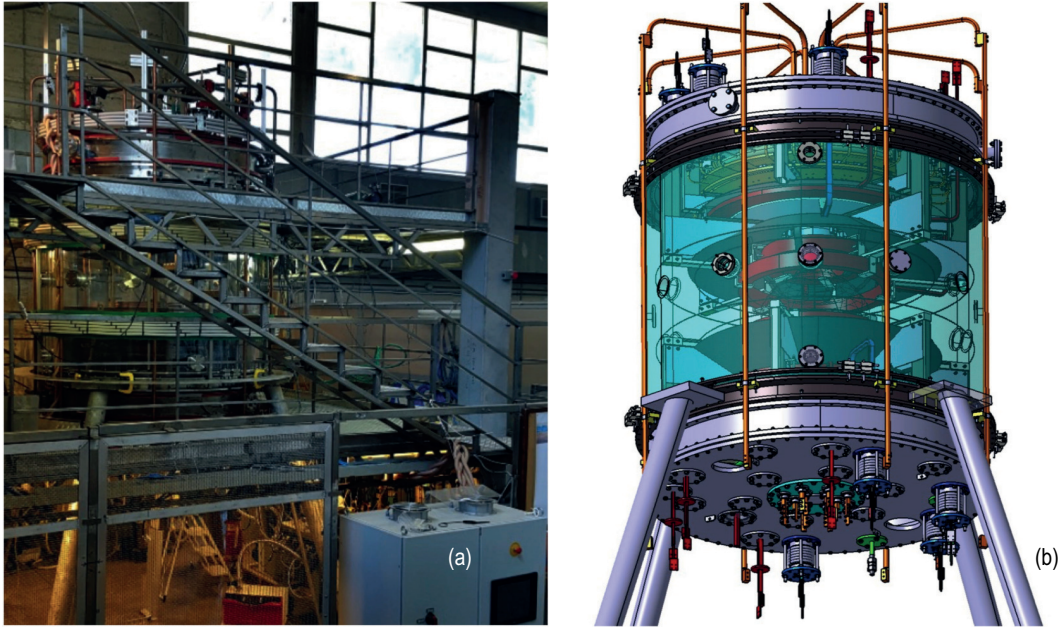


Figure 8: Picture of PROTO-SPHERA setup and schematic of the machine b)

296 3.2. Results and discussion

297 The proposed 3D tomography technique enabled detailed observation of
 298 the plasma torus formation process. According to magneto-hydrodynamic

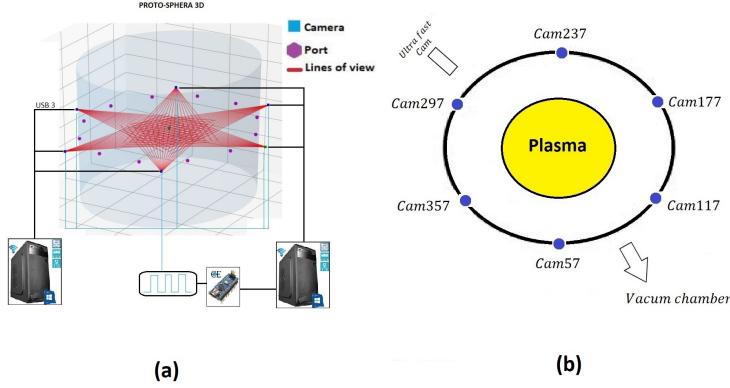


Figure 9: a) Position of the cameras in axonometry b) and plan

models [15], the sequence begins with the formation of a plasma column (pinch or centerpost) at low current. As the current increases, the magnetic field lines bend, causing the pinch to become unstable, which leads to the formation of a torus around the centerpost. This progression is visualized in Figure 12 a-h, showing the reconstructed light emission density at eight sequential time steps (each 1/600 s apart) during a Helium plasma discharge. The same sequence predicted by the work of García-Martínez et al. [15] is observed. The entire torus formation occurs within approximately 8 ms, five time steps intercurring from the arrangements of Figure 12 b to g. The presence of both jets and the torus strongly parallels astrophysical phenomena, as discussed in [2].

Once the spatial distribution of light emission density is known for each time instant, cross-sections can be derived, revealing further insights into plasma dynamics. Figure 13 shows an image of the Helium plasma captured by one of the six cameras (a) and a vertical cross-section (b) of the reconstructed light emission density in true color, taken at the same moment. To create this image, each of the three RGB channels was processed independently to generate a corresponding density function for each color. This cross-sectional view reveals the green color, which was obscured in the camera pictures by the intense golden glow of the 'ionization peel'—the layer between the plasma and the surrounding gas cushion. The correctness of the reconstruction is proved by the appearance of the Langmuir probe and of the copper bars on the right hand side of the picture.

Figure 14 presents vertical cross-sections of the plasma light emission den-

323 sity at the same time instants as Figure 12. These images further confirm
 324 the sequence of events leading to the formation of the torus, as described in
 325 the previous paragraph. Specifically, Figure 14 illustrates the emergence of
 326 a stable pinch (a-b), its progression towards instability (c-f), and ultimately
 327 the arrangement of the torus around the centerpost (d-h). Similar patterns,
 328 with comparable duration, were observed in other plasma discharges [2, 30].
 329 Figure 15 presents a horizontal cross-section at the equatorial level, enabling
 330 observation of the same phenomena from a different perspective. In Figures
 331 15d and 15e, the pinch’s instability is particularly evident, as shown by the
 332 loss of axial symmetry and the presence of green regions on the right side of
 333 the images. Additionally, the horizontal cross-section analysis provides in-
 334 sights into plasma stability and torus thickness. Figure 16 illustrates selected
 335 horizontal cross-sections of Helium plasma at the equatorial level across se-
 336 quential times, clearly depicting the torus encircling the centerpost. Notably,
 337 the light emission intensity varies over time, suggesting potential correlations
 338 with plasma density and stability. These images also allowed for the mea-
 339 surement of torus thickness, defined as the difference between the outer and
 340 inner circumferences’ radii, which was observed to be between 0.25 and 0.35
 341 m. Similar behaviors were noted for Hydrogen plasma discharges, with an
 342 equatorial horizontal cross-section provided in Figure 17 for reference.

343 4. Conclusions

344 An imaging technique based on the formulation of a corollary the Fourier
 345 slice theorem was applied to reconstruct the light emission distribution of
 346 magnetically confined plasma in three dimensions. The algorithm was used
 347 on data capturing the visible light emission from Helium and Hydrogen plas-
 348 mas, recorded by six cameras as part of the PROTO-SPHERA experiment
 349 at the ENEA Frascati laboratories. The results demonstrate that six images
 350 taken by cameras arranged in cylindrical symmetry enable an accurate 3D
 351 reconstruction of the plasma’s spatial distribution at different time instants
 352 during the experiment. We observed that the plasma torus forms in approxi-
 353 mately 8 ms, evolving from a kinked filament caused by the destabilization of
 354 the plasma centerpost. This 3D reconstruction allows for cross-sectional anal-
 355 ysis, revealing previously hidden green light emission from the core, which
 356 had been obscured by the outer golden ionized layer. Additionally, equato-
 357 rial cross-sections enabled the measurement of the torus thickness, which was
 358 found to range between 0.25 and 0.35 meters.

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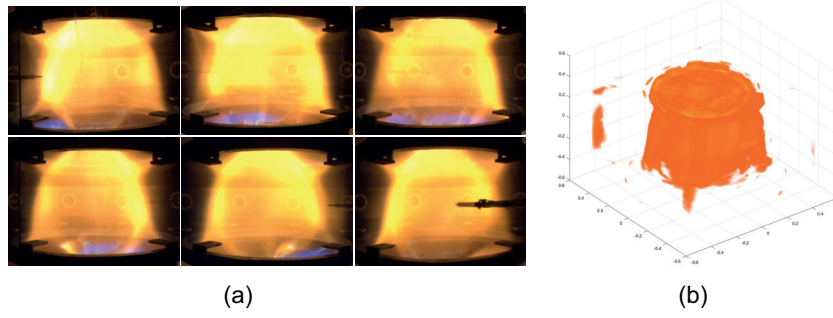


Figure 10: a) Pictures recorded by the six cameras at a given time instant (267 msec) of the PROTO-SPHERA experiment from shot 2505 of Helium b) 3D reconstruction of plasma light emission density

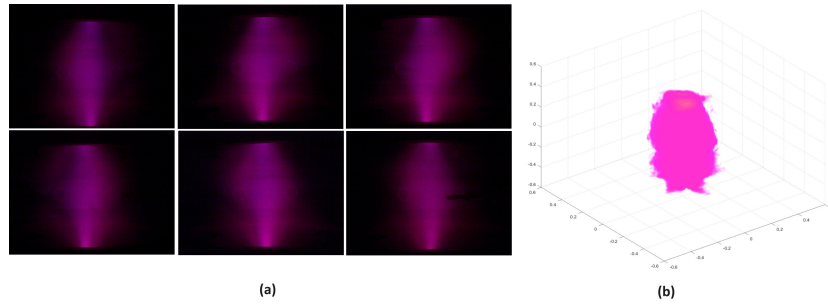


Figure 11: a) Pictures recorded by the six cameras at a given time instant (233msec) of the PROTO-SPHERA experiment from shot 2154 of Helium b) 3D reconstruction of plasma light emission density

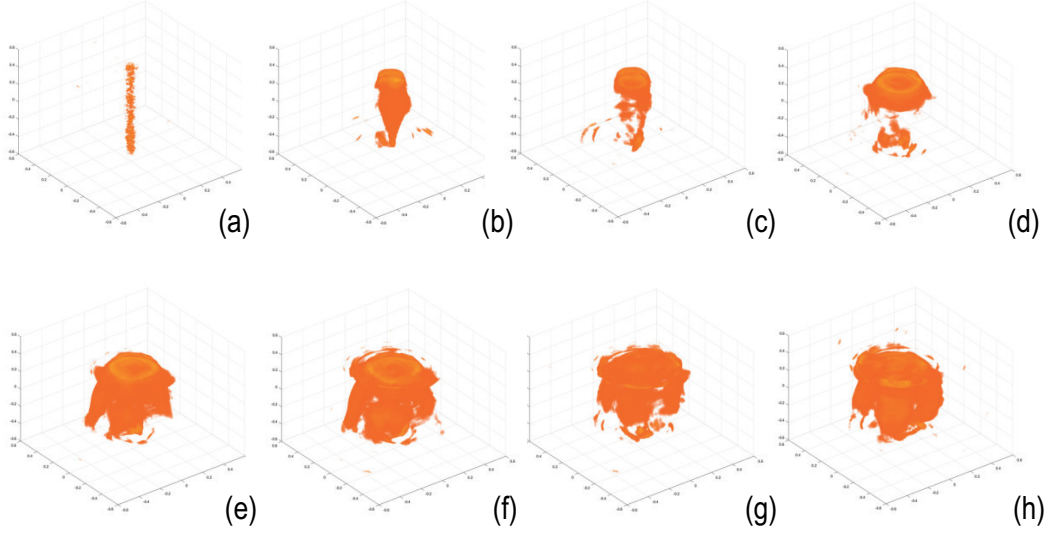


Figure 12: Reconstructed light emission density of Helium discharge 2505 at eight sequential time steps: stable pinch (a-b), pinch instability (c-f), formation of the plasma torus around the pinch (g-h)

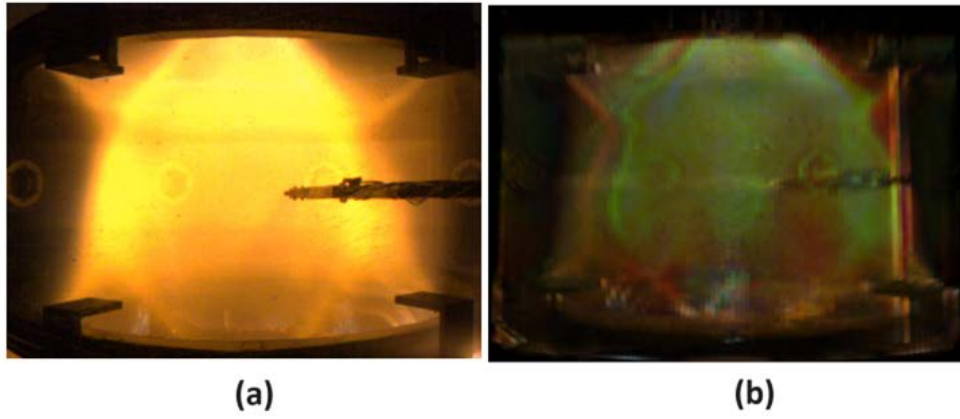


Figure 13: A projection of Helium plasma visible light emission captured by a camera during shot 2141 (a) and cross-section of the reconstructed light emission density in true colors (b).

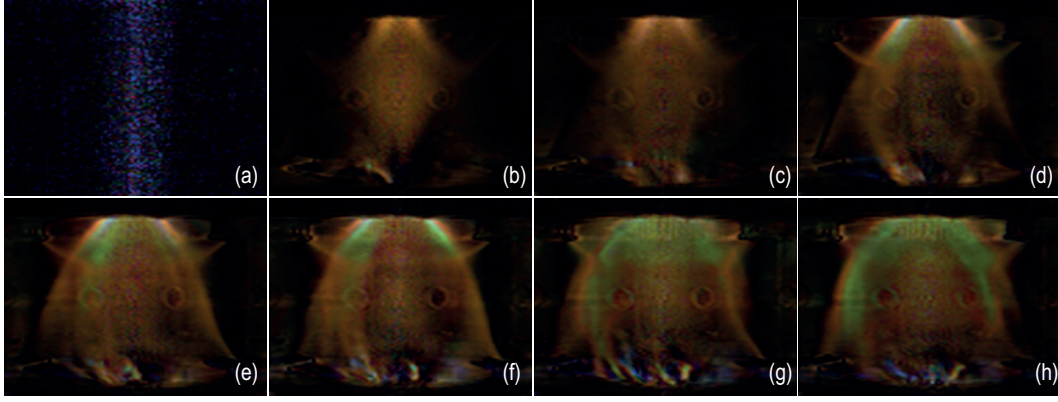


Figure 14: Vertical cross-sections of the reconstructed light emission density of Helium discharge 2505 at the same eight sequential time instants as Figure 12: stable pinch (a-b), pinch instability (c-f), formation of the plasma torus around the pinch (g-h)

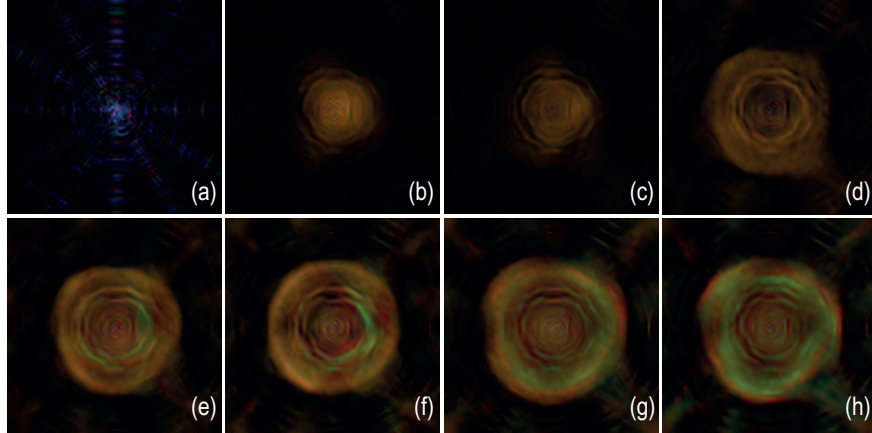


Figure 15: Horizontal cross-sections of the reconstructed light emission density of Helium discharge 2505 at the same eight sequential time instants as Figure 12: stable pinch (a-b), pinch instability (c-f), formation of the plasma torus around the pinch (g-h)

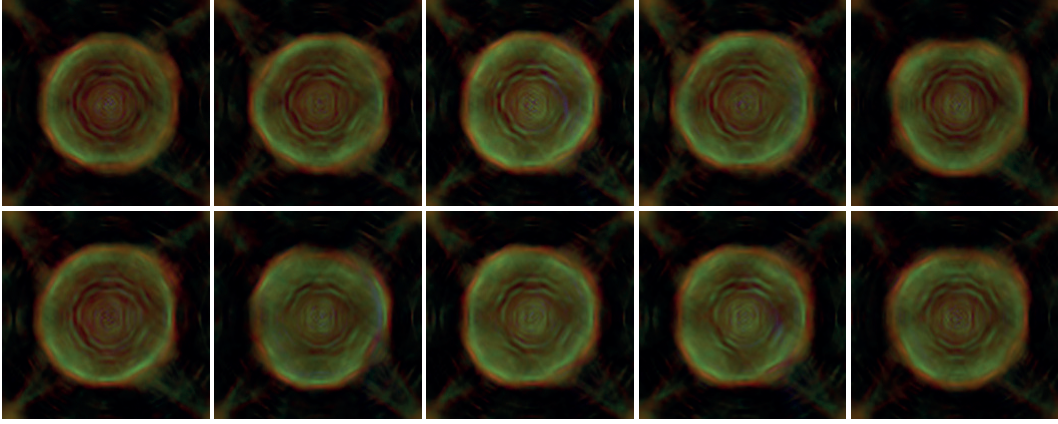


Figure 16: Sequence of reconstructed equatorial cross-sections of light emission density of Helium discharge 2505 at 10 time instants

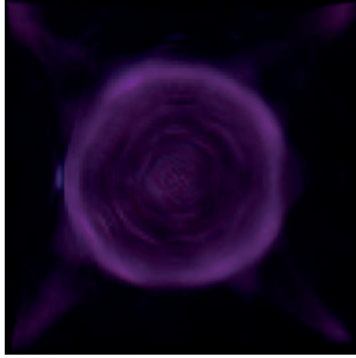


Figure 17: Equatorial cross-section of light emission density of Helium discharge 2154

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